

# Playoffs

## Playoffs will always have a video witness for each team match played

**The playoff rules are the same as in the league session play unless otherwise stated here.**

Teams qualified for playoff begin with zero playoff points. Session points do not matter. Five team members can accumulate up to a maximum of 30 points each for a maximum team playoff score of 150 points. Teams with 6 players can choose who will sit out.

### **The Playoff Game**

#### **3 racks of 8 ball:**

Players will play three racks of eight ball by themselves. A player can earn up to ten points per rack for a total of 30 points for all three racks. For each rack, each ball (solid or stripe) is worth one point. The eight ball is worth three points.

#### **Video Recorded:**

All playoff games must be video recorded and submitted to UBAL to be valid, accepted scores. Format will be explained before playoffs begin.

#### **The Handicap:**

For the session playoffs, players with 3 and under handicap use the lowest achieved handicap they had during that session. If a player never reaches a 2 or lower handicap, UBAL will determine an average from all the weeks in a session as their handicap. *There are four sessions. If a player qualifies in one or more sessions they would use their lowest handicap for playoffs to qualify for the main event. For the main event players will use the handicap they qualified with for the entire event.*

#### **The break:**

- Each player racks for themselves and then breaks.
- (Note: a 4+ handicap player can have another player from their team break.)
- Player must play the balls made on the break either stripes or solid.
  - If you make at least one of each, a stripe & a solid you can choose to play either ball
- If Player makes the 8 on a legal break, player gets 3 points. The eight stays down but the player's run continues. As a bonus, the player then has the option of shooting either stripes or solids regardless of any other balls pocketed.

#### **Exceptions:**

- **If you make no balls, you have the choice to play either solids or stripes**

- **If you foul on the break by either pocketing or sending the cue ball off of the table, you will incur a -2 point penalty (maximum score for that rack would be 8).**
- **Balls made on a fouled break stay down. Total attainable score is only those balls remaining on the table**

### **The Run**

Players run the table to try to get in as many balls in a row as possible (calling each shot), all stripes or solids first (depending on which group they have) and then the eight ball. As soon as the player misses a shot or fouls (with the exception of the break) that rack is complete and the rack score is tallied.

**Balls pocketed on a foul do not count towards your score.**

### **Scoring:**

After each rack, player adds up the number of balls made, one point per ball, and 3 for the eight ball. They do this for three racks and then add up the points for each of the three racks.

After all five players are done with their three individual racks they add up all of their points for a team total for that session playoff. A team can have a maximum of 150 points, 30 points per player.

### **Summary:**

*Players can get a maximum of 10 points per rack x 3 racks = max 30 points per player  
30 points per player x 5 players = max 150 points per team*

### **Tie Breaker**

If there is a tie between two or more teams, the tiebreakers will be determined as follows:

- a. A player is randomly drawn from each of the tied teams. Chosen players will then play one individual rack of 8 ball, according to their handicap, each and each player will accumulate points just like in the playoffs.
- b. If ties continue players are picked until ties are broken.